

- 1) National Federation Basketball Rules, MIAA Modifications with certain exceptions below
- 2) Games will be played in 8 Minute Quarters. Stop time.
- 3) 4 time outs PER game. 1 ADDITIONAL time out is added of Overtime. Timeouts are 45 seconds
- 4) Overtime is 3 minutes long. Games will not end in a tie
- 5) Bonus is on the 7 Team foul, double bonus on the 10<sup>th</sup> team foul.
- 6) A player fouls out on his/her 5<sup>th</sup> foul.
- 7) Each team must provide one person to work the scores table during the game.
- 8) Pressing is not allowed in 4<sup>th</sup>, 5<sup>th</sup>, and 6<sup>th</sup>, grade with a lead of more than 10 points. Pressing is not allowed in 7<sup>th</sup> and 8<sup>th</sup> grade with a lead more than 15 points.
- 9) ONLY the Head Coach of a team is allowed to stand. Assistant coaches may only stand with the team to cheer a good play, but then return to their seat. The Assistants may also stand during timeouts. Assistant Coaches should not have contact with scoring, clock personnel or officials during the game.
  - The Head Coach should remain in the "Coaches Box" during the game while standing. This is a 12 foot long area in front of their teams' bench. The Head Coach should be the only coach calling a timeout from the bench. If a coach leaves the bench for any reason without being called out by the official it is an Automatic Technical. If the coach leaves bench to argue a call it is an ejection.
- 10) 4<sup>th</sup> -5<sup>th</sup> Graders are allowed to cross over the free throw line when shooting. (They must start behind the line)
- 11) A 29.5 regulation sized ball for boy's 7<sup>th</sup> and 8<sup>th</sup> grade.
  - 28.5 for Girls and boys 4th-5th-6th grade

## **ZONE AND PRESS RULES.**

- 1. 7<sup>th</sup> and 8<sup>th</sup> grade Zone and Pressing is allowed.
- 2. 6th grade pressing is allowed the entire game. Man to Man defense is required until Jan 15<sup>th</sup>. This includes pressing and half court. Please read guidelines below. This will help with transition to 7<sup>th</sup> grade and for Non-league games and tournament games where zone is allowed.
- 3. 4<sup>th</sup> and 5<sup>th</sup> Grade man-to-man defense is required for the entire season.
  - A. Pressing (Man-to-man <u>only</u>) is allowed during last 2 minutes of each half and final 2 minutes of Overtime.
  - B. Man to Man Defense means to keep within 4 to 6 feet of your man on strong side. Weak side defenders may play off their opponent in help position. No double-teaming will take place. Switching and helping is allowed. As a switch occurs a double team may form but defenders must be making an honest attempt to move away from a double team.
  - C. Officials can award a one- shot illegal defense free throw for defenses that continue to violate the double team/zone rule.
  - D. Offenses cannot create clear outs. An official should provide a warning and then call a violation on the offense for repeat clear-out situations.